

AS-244 Qu <b>k</b> c^ š	Œ š Guide	

Touch the Classroom Controls console. If using theInstructor Computer, try moving thenouse to check whethertiis on. If it does not respondurn on using the button o } šin the cabinet under the desk.	
If using a mobile device, plug it in using the cables marked "Instructor Laptop". Be sure to plug the sound cable into your device if you plan to play audio from it.	
If using the ocument amera, press the Woweutton located on its base.	
<ul> <li>To manage devices in the roorkeep the following in mind:</li> <li>x "t Z] Zevice do I want to project, andhere do I want to project it?"</li> <li>Toproject a device on the student table displays</li> <li>1. Touch and drag one of the deviceons from the middle of the screen to the Previewrea</li> </ul>	
<ol> <li>Selectifie Sync Table Displays to Previewer and the interview of the selection.</li> <li>To use and drag Table 3 ROPreview and press Sync Table</li> </ol>	
<ol> <li>Project a device on the projector,</li> <li>Touch and drag one of the deviceons from the middle of the screen to the Projectoarrea.</li> <li>i.e. Touch and drag Table PaCto Projector</li> </ol>	
To return table displays to their own (local) sources, 1. SelectAll Tables to Local Source (1 tour)der System Presets	

When finished, please:

- v Press the "System Off" button on the Classroom Controls console.
- v Turn K&la&et ocument amera ÇZ}o]vP W/ÁμÁ SDZ μ(š)SDEv(]À }v •X
- v Clean the walls and tables of any marker work.
- v Leave the PCs running if there is a class following yours.

For technicasupport: Call o •• Œ } } u ^ µ ‰ ‰ (562) \$985-49 E2À }] @EmeailATS-C 328 csulb.edu